

**NAME**

**buf\_erase** - erase a portion of the string

**SYNOPSIS**

```
#include <buf.h>
```

*void*

```
buf_erase(struct buf *b, size_t pos, size_t count);
```

**DESCRIPTION**

Remove *count* number of character in the buffer specified by *b* starting at *pos*.

It is possible to pass -1 as *count* parameter to remove the remaining text until the end of the string.

Undefined behavior may occur if the *pos* argument is outside of the buffer bounds.

**SEE ALSO**

libbuf(3)

**AUTHORS**

The **libbuf** library was written by David Demelier <markand@malikania.fr>