

NAME

buf_dup - duplicate a string buffer

SYNOPSIS

```
#include <buf.h>
```

bool

```
buf_dup(struct buf *b, const struct buf *src);
```

DESCRIPTION

The pointer *b* must not contain data as it will be overridden and may be left unchanged as-is.

RETURN VALUE

If the *src* buffer isn't initialized (and contains a NULL data field) the destination buffer *b* is unchanged but the function returns true.

Otherwise the **buf_dup()** function returns false in case of error and *errno* is set to indicate the error.

ERRORS

[ENOMEM] There wasn't enough memory to duplicate the buffer.

SEE ALSO

libbuf(3)

AUTHORS

The **libbuf** library was written by David Demelier <markand@malikania.fr>