

NAME

tictactoe - irccd tictactoe plugin

DESCRIPTION

The **tictactoe** plugin let you play tictactoe over IRC.

Warning: this plugin is extremely verbose, don't enable it blindly.

INSTALLATION

The plugin **tictactoe** is distributed with irccd. To enable it add the following to your plugins section:

```
[plugins]
tictactoe = ""
```

USAGE

Use the special command with the target opponent nickname. Then each player send a message in the form *x y* where *x* targets the column and *y* the row.

To verify target opponent, this plugins first requests the names on the channel to ensures a valid player.

If one of the players leaves the channel (either by kick or part) the game is aborted silently.

Example when starting a game:

```
markand: !tictactoe francis
irccd: a b c
irccd: 1 . .
irccd: 2 . .
irccd: 3 . .
irccd: markand, it's your turn
```

And then, placing tokens:

```
20:27 < markand> a 1
20:27 < irccd> a b c
20:27 < irccd> 1 x . .
20:27 < irccd> 2 . .
20:27 < irccd> 3 . .
20:27 < irccd> francis, it's your turn
20:27 <@francis> c 1
```

```

20:27 <irccd> a b c
20:27 <irccd> 1 x . o
20:27 <irccd> 2 . . .
20:27 <irccd> 3 . . .
20:27 <irccd> markand, it's your turn
20:27 <markand> a 2
20:27 <irccd> a b c
20:27 <irccd> 1 x . o
20:27 <irccd> 2 x . .
20:27 <irccd> 3 . . .
20:27 <irccd> francis, it's your turn
20:27 <@francis> c 3
20:27 <irccd> a b c
20:27 <irccd> 1 x . o
20:27 <irccd> 2 x . .
20:27 <irccd> 3 . . o
20:27 <irccd> markand, it's your turn
20:27 <markand> a 3
20:27 <irccd> a b c
20:27 <irccd> 1 x . o
20:27 <irccd> 2 x . .
20:27 <irccd> 3 x . o
20:27 <irccd> francis, it's your turn
20:27 <irccd> markand, congratulations, you won!

```

TEMPLATES

The **tictactoe** plugin supports the following templates in `[templates.tictactoe]` section:

<i>draw</i>	When the game ended with no winner.
<i>invalid</i>	The opponent does not exist or is not valid. Keywords: <i>origin</i> .
<i>running</i>	The game is already running. Keywords: <i>origin</i> .
<i>turn</i>	Message sent when current player change.
<i>used</i>	The cell requested is already used.
<i>win</i>	Game ended with a winner.

All templates support the following standard keywords: *channel*, *command*, *nickname*, *plugin*, *server*.

SEE ALSO

irccd(1), irccd-templates(7)